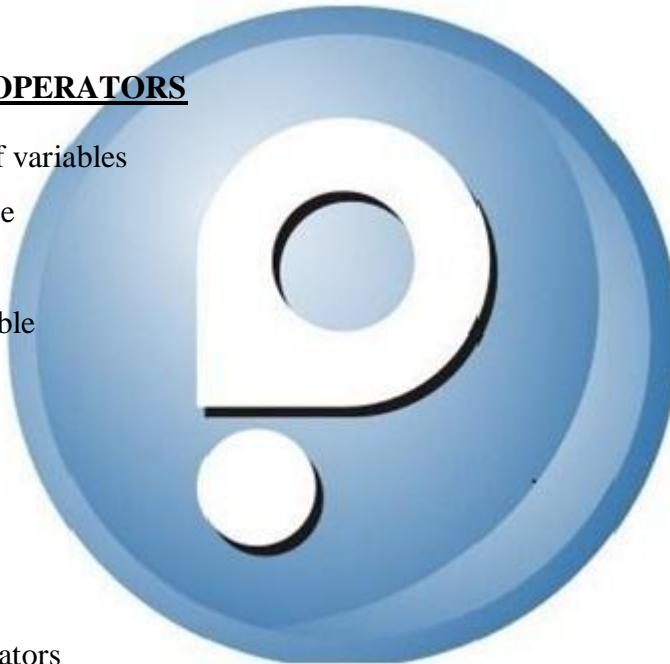

OBJECTIVE COURSE CONTENT

INTRODUCTION

- ✓ Objective C overview
- ✓ Setup of environment
- ✓ IDE Xcode
- ✓ Basics of Syntax
- ✓ Hello world

VARIABLES AND OPERATORS

- ✓ Introduction of variables
- ✓ Variables usage
- ✓ Data types
- ✓ Types of variable
- ✓ Scoping
- ✓ Getting input
- ✓ Strings
- ✓ Constants
- ✓ Operators
- ✓ Usage of Operators



CLASSES

- ✓ Introduction
- ✓ Define class
- ✓ Message and methods
- ✓ What is object?
- ✓ Initialize class
- ✓ Creation of class

- ✓ Class usage
- ✓ Properties

CONTROL STATEMENT

- ✓ Introduction
- ✓ Control statements
- ✓ For
- ✓ If
- ✓ Switch
- ✓ Break and continue
- ✓ While
- ✓ Try and catch

INHERITANCE AND POLYMERIZATION

- ✓ Introduction
- ✓ Basics of inheritance
- ✓ Action inheritance
- ✓ Circle for GetArea
- ✓ GetArea overriding
- ✓ Polymerization
- ✓ Basics of Polymerization
- ✓ Dynamic methods
- ✓ ID of Polymerization

